Sycamore Weekly Timetable: 01.06.20



Remember this is a suggestion and I do not expect you to follow this word for word. There are plenty of home learning tasks on the other resource section. Feel free to spend more time completing projects with your family and enjoying learning new things

I will update daily if anything changes.

	Monday	Tuesday	Wednesday	Thursday	Friday
09:00 - 09:30	Get active with Joe Wicks daily P.E workouthttps://www.yout ube.com/user/thebodyco ach1	Get active with Joe Wicks daily P.E workouthttps://www.y outube.com/user/theb odycoach1	Get active with Joe Wicks daily P.E workouthttps://www.you tube.com/user/thebodyc oach1	Get active with Joe Wicks daily P.E workouthttps://ww w.youtube.com/user /thebodycoach1	Get active with Joe Wicks daily P.E workouthttps://ww w.youtube.com/user /thebodycoach1
09:30 - 09:45	Practise your spellings on Spellingframe. Rule 45	TT Rockstars - Can you beat your time? TT Rockstar of the week will be announced on Friday! Most correct answers will win!	Practise your spellings on Spellingframe. Rule 45	TT Rockstars - Can you beat your time?	Test your spellings on Spellingframe. Rule 45
09:50 - 10:30	Maths: 1) Starter: Problem of the day 2) Multiply unit and non-unit fractions by an integer	Maths: 1) Starter: Problem of the day 2) Multiply mixed numbers by an integer	Maths: 1) Starter: Problem of the day 2) Problem solving with fractions	Maths: 1) Starter: Problem of the day 2) Fractions of amounts in contexts 3) Challenge of the	Maths: 1) Starter: Problem of the day 2) Friday Challenge 3) Challenge of the day

	3) Challenge of the day	3) Challenge of the day	3) Challenge of the day	day	
10:30 - 10:45	Have a break - Move about, play games, read, have fun.	Have a break - Move about, play games, read, have fun.	Have a break - Move about, play games, read, have fun.	Have a break - Move about, play games, read, have fun.	Have a break - Move about, play games, read, have fun.
10:45-11:30	English:	English:	English:	English:	English:
	1) Add to the sentence activity	1) Add to the sentence activity	1) Add to the sentence activity	1) Add to the sentence activity	1) Add to the sentence activity
	2) Narrative - Fiction story: Plan	2) Narrative - Fiction story: Story start	2) Narrative - Fiction story: Story development	2) Narrative - Fiction story: Solving problems	2Narrative - Fiction story - The ending
	Grammar focus this week: Relative clauses	Grammar focus this week: Relative clauses	Grammar focus this week: Relative clauses	Grammar focus this week: Relative	Grammar focus this week: Relative clauses
	Read the instructions for more information - Today you will start a story about the Amazon rainforest.	Begin to write your story. Will you start in in the plane or after the crash?	Start to tell your story. How will your characters try to get saved? Will they build a fire/shelter?	clauses How will they solve the problems they encounter? Will	How will your story end? Will it be a happy ending?
	Today, focus on the planning of the story, using the plan template you. There will be a short video to help you.	Make sure to introduce your reader to the characters and describe them. Who are they? What do they look like? Describe the setting.	Will they seek help? What problems will they encounter? animals/tribes/water/bad weather?	they managed to get saved? Start think about they will get out of any situations they find themselves in.	Will they get saved?

11:30 - 12:00	Reading - Either your own book/listen to Graveyard Book or complete the reading comprehension	Think sight, sound, smells, touch. Reading - Either your own book/listen to Graveyard Book or complete the reading comprehension	Reading - Either your own book/listen to Graveyard Book or complete the reading comprehension	Reading - Either your own book/listen to Graveyard Book or complete the reading comprehension	Reading - Either your own book/listen to Graveyard Book or complete the reading comprehension
12:00- 13:15	Play and Learn - Choose a project from the Sycamore's home learning tasks. Pick something enjoyable and have a go. Scouts indoor challenge is a great place to find activities. Make sure you give yourself time for lunch!	Play and Learn - Choose a project from the Sycamore's home learning tasks. Pick something enjoyable and have a go. Scouts indoor challenge is a great place to find activities. Make sure you give yourself time for lunch!	Play and Learn - Choose a project from the Sycamore's home learning tasks. Pick something enjoyable and have a go. Scouts indoor challenge is a great place to find activities. Make sure you give yourself time for lunch!	Play and Learn - Choose a project from the Sycamore's home learning tasks. Pick something enjoyable and have a go. Scouts indoor challenge is a great place to find activities. Make sure you give yourself time for lunch!	Play and Learn - Choose a project from the Sycamore's home learning tasks. Pick something enjoyable and have a go. Scouts indoor challenge is a great place to find activities. Make sure you give yourself time for lunch!
13:15 - 15:15	<u>History -</u>	Art:	Science	Religious Education	Weekly Diary or science
	New topic - Maya	Maya Masks	Properties of materials	Pentecost	

Read through the Complete your We will start to look at Read through the Collect a range of powerpoint weekly diary - What the Maya civilisation and powerpoint to find out objects from around your did you learn this presentation to house all of which are week? what made them about Maya masks. learn about the different. made from different Christian materials. Use the celebration of Use the template to What did you do In today's session: design your own Maya information in the Pentecost. this week? science folder to test mask. Have a read through the Once you have had a What do you plan on each one for different If you cannot print the powerpoint and read properties. More read, make a comic doing next week? through the information strip, teaching mask out, try and make information on this is available in the science on the BBC website link. one at home. others of the Or Make a paper holiday of folder spinner. Task 1 - Using the map Instructions here Make sure it's Pentecost. template, find the cities colourfull You can use the and areas which the template I have https://www.science Maya people occupied. given you or make -sparks.com/easy-pa You can either print the one at home. per-spinners/ sheet out, or draw the map at home. Think about where you might see Task 2 - Create a something similar in 'Welcome to the Maya nature? (Think area' leaflet or poster. sycamore trees) Why do you think Imagine that you are part of a tourist they spin? (think air company. Create a leaflet resistance and or poster that tells gravity) tourists visiting the area: 1) Who were the

ancient Maya people? 2) Where in the world did they live? 3) What is special about the Maya
people? You can add pictures and maps if you wish. You may either create this on paper at home, or on the blank sheet template in session 1 Maya folder.