Key Instant Recall Facts
$\underset{\substack{\text { Kirk Fenton } \\ \text { cepmares school }}}{\operatorname{Mear}} 1$ - Spring 1

Know doubles and halves of numbers to 10

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\begin{aligned}
0+0=0 & \\
1+1=1 & \frac{1}{2} \text { of } 0=0 \\
2+2=4 & \frac{1}{2} \text { of } 2=1 \\
3+3=6 & \frac{1}{2} \text { of } 4=2 \\
4+4=8 & \frac{1}{2} \text { of } 6=3 \\
5+5=10 & \frac{1}{2} \text { of } 8=4 \\
6+6=12 & \frac{1}{2} \text { of } 10=5 \\
7+7=14 & \\
8+8=16 & \text { Things to try_ } \\
9+9=18 &
\end{aligned}
$$

Key Vocabulary
What is double 9?
What is half of 6 ?
Odd
Even
Double
Two lots of
Halve
Split into two groups

- Number Tennis - In this game, the parent says, a number, and the child replies, with the double. This can also be played by halving the given number. Investigate - use items such as pebbles to half odd and even numbers.
- What do the children notice? Why is it harder to halve odd numbers. Think about halving items such as cakes where the items could be split and discuss this concept.
- Use Numbots to practise


## Top tips

The secret to success is practising little and often. Use your time wisely. Can you practise these KIRFs while walking to school or during a car journey?

